

Sullivan

Ranch Horse - Trail

Ranch Trail WIT



American Paint Horse Association

P.O. Box 961023 • Fort Worth, Texas 76161-0023
 (817) 834-APHA (2742) • Fax: (817) 222
 apha.com/association/judges/scoresheets/

Event ISHSA

Date 4-2-21

Class 10

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One to two steps on dismount or ground tie except shifting to balance
- Split pole at lope
- Over-bridled (per maneuver)

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 3-4 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gale
- 5 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correct

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roma reins (except two rein)

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		1	2	3	4	5	6	7	8	9	10				
Tie-Breaker		Exit	Chalk	Back	Walk Out	Snaffles	Multi Box	Bridge	Trot Poles	Jump Log	Trot to Dismount	Exit			
9	643	1	1	-1	11	5									
Obstacle Description		-1/2	-1/2	-1	-1	-1/2		-1	0	-1/2	-1	10	53		
70		68 1/2	67	65											
10	627		113												
Obstacle Description		-1/2	-1	0	0	+1/2		-1/2	-1/2	0	0	6	62		
70		69 1/2	62 1/2	62 1/2	62 1/2	63		62 1/2	62						
11	628					1									
Obstacle Description		+1/2	+1/2	0	+1/2	+1/2		0	+1/2	+1	+1/2	1	73		
70		70 1/2	71	71	70 1/2	71		71	71 1/2	72 1/2	73				
12	650							5							
Obstacle Description		+1/2	+1/2	+1/2	+1/2	+1/2		-1	0	0	+1/2	5	67		
70		70 1/2	71	71 1/2	72	70 1/2		68 1/2							
13	588			1		1									
Obstacle Description		0	+1/2	0	0	-1/2		+1/2	0	0	+1/2	2	69		
70		70	71 1/2	68 1/2	69 1/2	68		68 1/2							
14	631			1											
Obstacle Description		-1/2	+1/2	+1/2	-1	0		0	-1	0	0	1	65 1/2		
70		69 1/2	70	67	66			65							
15															
Obstacle Description															
70															
16															
Obstacle Description															
70															

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP						
		1	2	3	4	5	6	7	8	9	10									
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
		Tie-Breaker	Exit	S	Circle	Back	Walk	Out	Straddle	Mane/box	Bridge	Trot	Poles	Jump	Log	Trot to	Dismount	Exit		
1	45	PENALTY																		
		CONTENT	0	+1/2	+1/2	0	+1/2			0	0	-1/2	+1/2					1	70 1/2	
			70																	
2	317	PENALTY					1	1												
		CONTENT	+1/2	+1/2	0	-1/2	-1/2			0	+1/2	0	+1/2					2	69	
			70	70 1/2	71	71	70 1/2	69		69	69 1/2	69 1/2	70							
3	606	PENALTY	1																	
		CONTENT	-1/2	0	0	+1/2	-1/2			0	0	-1/2	0					1	68	
			70	68 1/2	68 1/2	68 1/2	69	68 1/2		68 1/2		68								
4	609	PENALTY		1																
		CONTENT	0	-1/2	+1/2	-1	-1 1/2			0	0	0	0					1	66 1/2	0
			70	70	68 1/2	69	68	68 1/2												
5	616	PENALTY	1	5																
		CONTENT	0	-1	0	+1/2	+1/2			-1/2	0	0	0					6	63 1/2	
			70	68	68		68			63 1/2										
6	618	PENALTY			5															
		CONTENT	+1/2	+1/2	-1	0	0			0	0	0	+1/2					5	65 1/2	
			70	70 1/2	71	65	65					65								
7	619	PENALTY						1												
		CONTENT	-1	0	+1/2	+1/2	0			0	0	0						1	69	
			70	69	69	69 1/2	70	69		69		69	69							
8	623	PENALTY																		
		CONTENT	+1	+1/2	+1/2	+1/2	+1/2			+1/2	0	-1/2	+1/2					0	72 1/2	
			70	71 1/2	72	72 1/2	72			72 1/2		72	72 1/2							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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10



American Paint Horse Association
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Event ISHA Date 4-2-21 Class 11

1 Point Penalties:

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DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fail of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		1	2	3	4	5	6	7	8	9	10				
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		Tie-Breaker	1	2	3	4	5	6	7	8	9	10			
		Obstacle Description	Left Trot	Circle	Back	Walk Stop Post	Mane Bob	Brigade	Roll Pole	Jump Lot	Roll Pole	Line Obstacle	Walk	Rein	
1	19	PENALTY													
		CONTENT	+1/2	+1/2	-1/2	+1/2		0	+1/2	+1/2	0	-1		2	69
		70	70 1/2	71	70 1/2	71				72		69			
2	100	PENALTY													
		CONTENT	+1/2	+1/2	+1/2	+1/2		+1/2	+1	+1	+1/2	+1		-	76
		70	70 1/2	71	71 1/2			72 1/2	74	75	76				
3	601	PENALTY	11		1										
		CONTENT	-1/2	0	-1/2	+1/2		0	0	+1/2	0	+1/2		3	67 1/2
		70	67 1/2	67 1/2	66	66 1/2						67 1/2			
4	607	PENALTY			1						1				
		CONTENT	0	+1/2	-1/2	0		0	0	-1	-1	-1		2	65
		70	70	70 1/2	69	69		69		67	66	65			
5	617	PENALTY				1									
		CONTENT	+1/2	0	0	0		-1/2	0	0	0	0		1	69
		70	70 1/2	70 1/2	70 1/2	69 1/2		69				69			
6	628	PENALTY													
		CONTENT	+1/2	+1/2	+1/2	0		0	0	+1/2	0	+1		-	73
		70	70 1/2	71	71 1/2	71 1/2		71 1/2		72	72	73			
7	646	PENALTY	1		1										
		CONTENT	-1/2	+1/2	0	+1/2		+1/2	0	+1/2	0	0		2	69 1/2
		70	68 1/2	69	68	68 1/2		69		69 1/2					
8	620	PENALTY			1	11					3				
		CONTENT	+1/2	+1/2	-1/2	-1		-1/2	-1	-1/2	-1/2	0		6	61
		70	69 1/2	71	69 1/2	66 1/2		66	65	64 1/2	61				

JUDGE'S NAME (PRINTED): _____

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2



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ISHSA

Event ISHSA Date 1-2-21 Class 11

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DO:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		1	2	3	4	5	6	7	8	9	10				
		Each horse/ndr team is scored between -1 1/2 and 100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		Tie-Breaker	1	2	3	4	5	6	7	8	9	10			
		Obstacle Description	Left Trot	Circle	Back	Back Support	Mac/Break	Arabic	Roll P/2	Turn Lot	Roll P/2	Turn P/2	Walk	Break	
9	623	PENALTY													
		CONTENT	+1/2	+1/2	0	0		0	-1/2	-1/2	+1/2	0		10	56 1/2 P
			70	70 1/2	71	71	70		69 1/2	69	71 1/2	70			
10	608	PENALTY													
		CONTENT	0	+1/2	+1/2	+1/2		0	+1	+1	+1	+1			15 1/2
			70	70 1/2	71	70 1/2		71 1/2	72 1/2	73 1/2	74 1/2	75 1/2			
11	631	PENALTY				-1				3				4	59 1/2
		CONTENT	-1	0	+1/2	-1		0	-1	-1	-1	-1			
			70	69	69 1/2	68 1/2		65 1/2	64 1/2	63 1/2	63 1/2	63 1/2			
12	619	PENALTY		1		1									
		CONTENT	+1/2	-1/2	+1/2	-1/2		0	+1/2	+1/2	+1/2	1		7	70 1/2
			70	70 1/2	69	68 1/2	68 1/2	68	69 1/2	70 1/2	71 1/2	72 1/2			
13	652	PENALTY				1 (OP)			0						
		CONTENT	-1/2	-1	-1/2	-1 1/2		0	-1 1/2	-1	-1	0		5	58
			70	69 1/2	69 1/2	68 1/2		68	66 1/2	65 1/2	65 1/2	65 1/2			
14	653	PENALTY				1/2								1/2	74 1/2
		CONTENT	+1/2	+1/2	0	0		+1/2	+1	+1	+1	+1/2			
			70 1/2	71	71	70 1/2		71	72	73	74	74 1/2			
15	613	PENALTY	3	1										4	64 1/2
		CONTENT	-1	0	0	+1/2		-1	0	0	0	0			
			70	69	69 1/2	69 1/2		68 1/2	68 1/2	68 1/2	68 1/2	68 1/2			
16		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

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Event ISHSA Date 4-2-21 Class 12

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
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- One to two steps on dismount or ground tie except shifting to balance
- Split pole at lope
- Over-bridled (per maneuver)

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 3-4 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Bilateral disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated bilateral disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

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		1	2	3	4	5	6	7	8	9	10				
		Tie-Breaker													
		Obstacle Description	Ex Trot	Circle	Back	DRAG STOP POST	Mat/Bait	Back	ALL Poles	Turn Left	ALL Poles	Circle	Walk		
9	1048	PENALTY													
		CONTENT	0	+1/2	0	-1/2		-1/2	-1/2	-1/2	-1/2		19	415	OP 43
		70	70	70 1/2	70 1/2										
10	100	PENALTY		-1/2											
		CONTENT	+1/2	+1/2	+1/2	1		+1/2	+1	+1	+1	+1/2	-1/2	76	
		70	70 1/2	70 1/2	71	72		72 1/2	73 1/2	74 1/2	75 1/2	76			
11	635	PENALTY				11									
		CONTENT	+1/2	+1	-1/2	-1		0	0	0	0	-1/2	2	67 1/2	
		70	70 1/2	71 1/2	71	69 1/2		69				68	67 1/2		
12	6060	PENALTY							3						
		CONTENT	0	+1/2	+1/2	1		+1/2	-1	0	0	+1/2	3	69	
		70	70	70 1/2	71	72		72 1/2	68 1/2			69			
13	6009	PENALTY				1			3	1					
		CONTENT	0	0	0	0		0	-1	-1	-1	0	5	62	
		70	70	70	70	69		69							
14		PENALTY													
		CONTENT													
15		PENALTY													
		CONTENT													

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Tie-Breaker		1	2	3	4	5	6	7	8	9	10	PENALTY TOTAL	SCORE	OP
Obstacle Description		Ex Trek	Chalk	Back	Walk Stop	Mane	Brake	Roll Pine	Jump Log	Roll Pine	Lope Obstacle			
1	45											1	74	
PENALTY														
CONTENT		+1	+1	-1	+1/2		+1/2	+1	0	+1	+1			
70		71	72	70	70 1/2		71	72		73	74			
2	72												76 1/2	
PENALTY														
CONTENT		+1/2	+1	+1/2	+1		+1/2	+1	+1	+1	0			
70		70 1/2	71 1/2	72	73		73 1/2	74	75	76	76 1/2			
3	602											7	60 1/2	
PENALTY		1	1	3 1/2	-1									
CONTENT		-1/2	0	-1	+1		-1/2	0	0	0	+1/2			
70		68 1/2	67 1/2	63 1/2	60 1/2		60							
4	604											6	64	
PENALTY														
CONTENT		+1/2	+1	+1/2	+1/2		+1/2	-1	-1	-1	0			
70		70 1/2	71 1/2	72	72 1/2		73	69	68	64	64			
5	611											3	70	
PENALTY														
CONTENT		+1	+1	+1/2	1		+1/2	-1	0	-1	+1			
70		71	72	72 1/2	73 1/2		74	70		69	70			
6	616												77	
PENALTY														
CONTENT		+1/2	+1	+1/2	1		+1/2	+1	+1	+1	+1/2			
70		70 1/2	71 1/2	72	73		73 1/2	74 1/2	75 1/2	76 1/2	77			
7	629											3 1/2	68 1/2	
PENALTY														
CONTENT		+1/2	+1	+1/2	-1		+1/2	+1/2	0	0	0			
70		70 1/2	71 1/2	72	70 1/2		71	71 1/2	69 1/2					
8	630												75	
PENALTY														
CONTENT		+1/2	+1/2	0	+1/2		+1/2	+1	+1	+1	0			
70		70 1/2	71	71	71 1/2		72				75			

JUDGE'S NAME (PRINTED): [Signature]

JUDGE'S SIGNATURE: [Signature]

Ranch Horse - Trail

Ranch trail



American Paint Horse Association

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Event ISHSA Date 4-2-21 Class 14

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One to two steps on dismount or ground tie except shifting to balance
- Spill pole at lope
- Over-bridled (per maneuver)

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 3-4 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10	PENALTY TOTAL	SCORE	OP
Obstacle Description		EXTRA	CHALK	BACK	WALK STOPPASS	MACHINIST	BRIDGE	ALL Poles	TRAMP LOG	ALL Poles	TRAMP LOG			
1	72	+1	+1/2	0	+1		+1/2	+1	+1	+1	+1	-	77	
		70	71	71 1/2	71 1/2		73			76	77			
2	604	0	0	+1/2	1		+1/2	0	0	0	+1/2	1	71 1/2	
		70	69	69 1/2	70 1/2		71			71 1/2				
3	6006	+1/2	-1/2	0	+1/2		+1/2	-1	-1	-1	+1/2	6	62 1/2	
		70	69 1/2	70	70 1/2		71	67	66	62	62 1/2			
4	626	+1/2	0	+1/2	+1		+1/2	+1	+1	+1	+1/2	-	76	
		70	70 1/2	70 1/2	71		72 1/2			75 1/2	76			
5	635	+1	-1	-1/2	+1/2		0	-1	-1	-1	0	5	60	
		70	69	66	65 1/2		66			60	60			
6														
7														
8														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Ranch Horse - Trail

Ranch Trail



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Event ISHA Date 4-20-21 Class 15

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One to two steps on dismount or ground tie except shifting to balance
- Split pole at lope
- Over-bridled (per maneuver)

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 3-4 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gale
- 5 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10	Walk Rein	SCORE	OP
Obstacle Description		Ext. Trot	Circle	Back	Walk Stop Post	Man. Dism.	En. Trot	Roll Pole	Jump Log	Roll Pole	Line Dismount			
1	636	PENALTY										6	64	
		CONTENT	+1/2	+1/2	+1/2	+1		0	-1	-1	-1	+1/2		
			70	70 1/2	71	71 1/2	72 1/2	72 1/2	68 1/2	64 1/2	63 1/2	69		
2	637	PENALTY										-	74	
		CONTENT	+1/2	+1	+1/2	1		0	+1	0	0	0		
			70	70 1/2	71 1/2	72	73	73	74		74	74		
3	770	PENALTY										-	72 1/2	
		CONTENT	0	+1/2	+1/2	+1/2		+1/2	0	0	0	+1/2		
			70	70 1/2	71	71 1/2		72			72	72 1/2		
4	639	PENALTY										-	75 1/2	
		CONTENT	+1	+1/2	+1/2	+1/2		0	+1	+1	+1	0		
			70	71	71 1/2	72	72 1/2	72 1/2	73 1/2	74 1/2	75 1/2	75 1/2		
5	645	PENALTY							3	5		8	59	
		CONTENT	0	0	0	+1/2		+1/2	-1	-1	-1	-1		
			70	70	70	70 1/2		71	69 1/2	61	60	59		
6	654	PENALTY		111		1			53			7	47	OP
		CONTENT	-1/2	-1	-1/2	-1/2		-1/2	1/2	-1 1/2	-1/2	-1		
			70	69 1/2	65 1/2	65	63 1/2	63	67 1/2	61 1/2	61 1/2	61 1/2		
7	643	PENALTY		1/2	1					3	1	5 1/2	60 1/2	
		CONTENT	+1/2	+1/2	-1	-1		-1/2	0	1	-1	-1/2		
			70	70 1/2	70 1/2	68 1/2	67 1/2	67		63	61	60 1/2		
8		PENALTY												
		CONTENT												

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Ranch Horse - Trail

Ranch Trail



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Event ISHSA Date 4-2-21 Class 16

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind fee in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One to two steps on dismount or ground tie except shifting to balance
- Split pole at lope
- Over-bridged (per maneuver)

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 3-4 steps on dismount or ground tie

5 Point Penalties:

- Spuming in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points! -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker	EXT TROT	CHALK	BACK	WALK STOPPASS	MANEUVER	EXT TROT	ALL PONE	TURN LOG	ALL PONE	EXT TROT	WALK TROT			
1	770	PENALTY														
		CONTENT	+1/2	+1/2	0	+1/2		0	0	0	0	+1/2			71	
			70	70 1/2	71	71 1/2		71 1/2		72 1/2		71				
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

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Event ISHSA Date 4-2-21 Class 17

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind fee in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One to two steps on dismount or ground tie except shifting to balance
- Spilt pole at lope
- Over-bidied (per maneuver)

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 3-4 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Bilateral disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gale
- 5 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated bilateral disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)

DQ:

- Lameness
- Abuse
- illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/ rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		1	2	3	4	5	6	7	8	9	10				
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		Tie-Breaker	1	2	3	4	5	6	7	8	9	10			
		Obstacle Description	EXTREME	CHALK	BACK	WALK STOPPASS	MALDRESS	BRIDGE	ALL PINE	TURN LOG	ALL PINE	WALK APPROX	WALK RE-EXIT		
1	602	PENALTY	1			1			1	1	1			7	57 1/2
		CONTENT	-1/2	0	0	-1		-1	-1	-1	-1	0			
		70	62 1/2	63 1/2	63 1/2	66 1/2		65 1/2	63 1/2	60 1/2	67 1/2				
	604	PENALTY									1			1	70
		CONTENT	+1/2	+1	+1/2	+1		+1/2	1	+1	0	+1/2			
		70	70 1/2	71 1/2	72	73		73 1/2	74 1/2	75 1/2	74 1/2	75			
3	607	PENALTY		1					3					4	60 1/2
		CONTENT	-1/2	-1/2	0	0		0	-1	-1/2	-1/2	-1/2			
		70	63 1/2	63	62	63		62	64	62 1/2	61	60 1/2			
	608	PENALTY			1					1				2	70 1/2
		CONTENT	+1/2	+1/2	0	+1/2		+1/2	0	0	0	+1/2			
		70	70 1/2	71	70	70 1/2		71		70		70 1/2			
	609	PENALTY		1		1/2				3				1 1/2	66 1/2
		CONTENT	0	0	+1/2	+1/2		+1/2	0	-1	0	+1/2			
		70	70	69	69 1/2	69 1/2		70		66 1/2		66 1/2			
	612	PENALTY							3					3	63 1/2
		CONTENT	-1/2	0	0	0		0	-1	-1	-1	0			
		70	69 1/2	69 1/2	69 1/2	69 1/2		69 1/2	65 1/2	64 1/2	63 1/2	63 1/2			
	620	PENALTY				1			3	1	1			6	63
		CONTENT	+1	+1	0	+1/2		+1/2	-1	-1	1	0			
		70	71	72	72	70 1/2		71	67	65	63	63			
	622	PENALTY													69 1/2
		CONTENT	+1/2	+1/2	0	-1/2		0	0	0	0	0			
		70	70 1/2	71	71	69 1/2									

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Ranch Horse - Trail

Ranch trail

2



American Paint Horse Association

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Event ISHSA Date 4-2-21 Class 17

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One to two steps on dismount or ground tie except shifting to balance
- Split pole at lope
- Over-bridled (per maneuver)

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 3-4 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		1	2	3	4	5	6	7	8	9	10				
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Tie-Breaker	1	2	3	4	5	6	7	8	9	10			
		Obstacle Description	W/Trot	Circle	Back	Walk Stop Post	Mac Trot	Bridle	Roll Pine	Turn Log	Roll Pine	Like Ground Tie	Walk Tie		
9	629	PENALTY	1	1/2		1					3			5 1/2	66 1/2
		CONTENT	0	+1/2	+1/2	0		+1/2	0	0	0	+1/2			
		70	69	69 1/2	69 1/2		69	69	66	66 1/2					
10	642	PENALTY		1	1			5						13	50
		CONTENT	0	-1/2	-1/2	0		-1/2	+1/2	+1/2	-1/2	-1			
		70	70	68 1/2	68 1/2			68 1/2	67 1/2	69 1/2	68 1/2	68			
11	647	PENALTY	1	1										4	68
		CONTENT	-1	-1/2	0	+1		+1	+1	+1	+1	-1/2			
		70	67	64 1/2	64 1/2	65 1/2		65 1/2	67 1/2	69 1/2	69 1/2	68			
12	100	PENALTY		1							1				
		CONTENT	+1/2	0	+1/2	+1/2		0	0	0	0	+1/2			
		70	70 1/2	68 1/2	69	69 1/2		69 1/2		68 1/2	69				
13		PENALTY													
		CONTENT													
		70													
14		PENALTY													
		CONTENT													
		70													
15		PENALTY													
		CONTENT													
		70													
16		PENALTY													
		CONTENT													
		70													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Ranch Horse - Trail

Ranch trail



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Event ISHSA Date 4-2-21 Class 18

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One to two steps on dismount or ground lie except shifting to balance
- Split pole at lope
- Over-bridled (per maneuver)

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 3-4 steps on dismount or ground lie

5 Point Penalties:

- Spuming in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on dismount or ground lie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fail of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
		1	2	3	4	5	6	7	8	9	10			
	Tie-Breaker	ENTRANCE	CHALK	BACK	WALK STOP PASS	MALIBOX	BRIDGE	ROLL POLE	TURNOVER	ROLL POLE	LINE OBTAIN	WALK	TRAIT	
1	6004	PENALTY	1	1										
		CONTENT	+1/2	+1/2	-1/2	+1/2		+1/2	+1	+1	+1	+1/2	2	73
		70	70 1/2	70	68 1/2	69		69 1/2	70 1/2	74	73 1/2	73		
2	6266	PENALTY												
		CONTENT	+1	+1	+1/2	+1/2		+1/2	+1	+1	+1	1		
		70	71	72	72 1/2	72		72 1/2	74 1/2	75 1/2	76 1/2	76 1/2		
3	653	PENALTY	1											
		CONTENT	+1/2	0	+1/2	1		0	0	0	0	+1/2	1	70 1/2
		70	70 1/2	69 1/2	70	71		71	70			70 1/2		
4		PENALTY												
		CONTENT												
		70												
5		PENALTY												
		CONTENT												
		70												
6		PENALTY												
		CONTENT												
		70												
7		PENALTY												
		CONTENT												
		70												
8		PENALTY												
		CONTENT												
		70												

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Ranch Horse - Trail

Ranch Trail



American Paint Horse Association

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Event ISHSA Date 4-2-21 Class 19

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One to two steps on dismount or ground tie except shifting to balance
- Split pole at lope
- Over-bridled (per maneuver)

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 3-4 steps on dismount or ground tie

5 Point Penalties:

- Spuming in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		1	2	3	4	5	6	7	8	9	10				
		Each horse/rider team is scored between -1-100 points and automatically begins the run with a score of 70 points: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		Tie-Breaker	1	2	3	4	5	6	7	8	9	10			
		Obstacle Description	Left Turn	Circle	Back	Walk Stop Pass	Mac/Buff	Arabic	Roll Pine	Jump Log	Roll Pine	Lope Dismount	Walk		
1	634	PENALTY											1	68 1/2	
		CONTENT	0	+1/2	-1/2	+1/2		0	-1	0	0	0			
			70	70 1/2	70	70 1/2		70 1/2	68 1/2						
2	600	PENALTY		1	1/2									72 1/2	
		CONTENT	0	+1/2	-1	0		+1/2	+1	+1	+1	+1			
			70	70 1/2	68			68 1/2	69 1/2	70 1/2	71 1/2	72 1/2			
3		PENALTY													
		CONTENT													
4		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
7		PENALTY													
		CONTENT													
8		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: